

Kaleidoscope 2019

IN FUTURE TENSE

Guide to the Future

KALEIDOSCOPE 2019





Sophia College for Women

#infuturetense #kaleidoscope2019
#kscope2019

THE THEME KALEIDOSCOPE 2019 IN FUTURE TENSE

We landed on the moon
We took small steps that got bigger
We reached the last edge of our galaxy
Held onto the corner, and pulled.

Skipping towards something old becoming something new
had a few options created millions in queue.
Our cities are crumbling but rising to a height,
there's curiosity here but no opportunity in sight.

Evolution; a concept explained through us,

And just when we begin to believe that we've reached our
maximum potential, that we've attained perfection
we evolve some more.

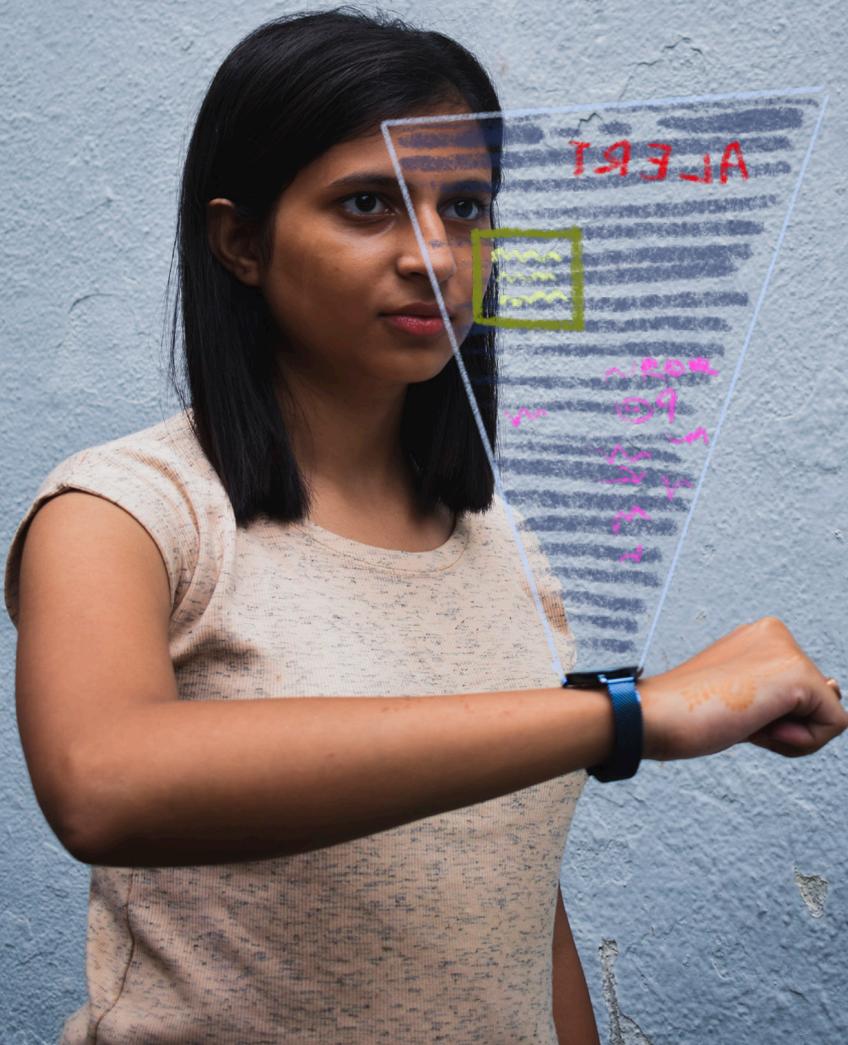
Innovation, will it lead us to the perfection desparately seek or will it
lead us to our untimely, or perhaps timely, destruction?

Future, a distant dream where we might have to create our space or
we will cease to be.

We have revolutions and innovation in our pockets.
Pockets of space and pockets of time.
We're at warp speed, stumbling into something that is steadily
getting bigger than you and I.
We're stepping into the future tense,
all in?
Say aye.



SCHEDULE



DAY-1 MONDAY

9TH SEPTEMBER

TIME	EVENT	TEAM	VENUE
1:00 PM	Electrocuted (Elims)	Performing Arts	Bhabha Hall
1:30 PM	Project K (Sketch round)	Fine Arts and Informals	Room 4
2:30 PM	Re-Verse (Direct Final)	Literary Arts	Room 1
2:30 PM	Voice Notes (Elims)	Fine Arts	AV Hall
2:30 PM	Ultimate Cook-Off (Round-1)	Informals	Rooms 19/20
3:00 PM	Street Football (1 st Elims)	Informals	Informals court
3:30 PM	What's The Scene? (Direct Final)	Literary Arts	AV Front/Back
4:30 PM	Mr and Ms K (Round-1)	Informals	MPH



DAY-2 TUESDAY

10TH SEPTEMBER

TIME	EVENT	CATEGORY	VENUE
12:00 PM	Cinematic Orchestra (Elims)	Performing Arts	AV Hall
12:00 PM	What's the Tee? (Direct Final)	Fine Arts	Room 30
12:00 PM	Real-Lies (Direct Final)	Fine Arts	Central Lawn
12:00 PM	LAK (Elims)	Literary Arts	AV Front/Back
2:00 PM	Zara Nach Ke Dikha (Elims)	Performing Arts	Bhabha Hall
2:30 PM	Konspiracy with a K (Direct Final)	Literary Arts	AV Front/Back
3:00 PM	Slam Dunk (1 st Elims)	Informals	Informals Court
4:00 PM	Comic Kaun? (Direct Finals)	Informals	AV Hall
4:30 PM	Bluffmaster (Direct Final)	Literary Arts	Room 30
5:30 PM	Poetry in Motion (Direct Final)	Performing Arts and Literary Arts	Bhabha Hall

DAY-3 WEDNESDAY

11TH SEPTEMBER

TIME	EVENT	CATEGORY	VENUE
12:00 PM	Nrityanjali (Direct Final)	Performing Arts	Bhabha Hall
2:00 PM	Edward Knifehands (Direct Finals)	Fine Arts	Room 30
2:00 PM	In Retrospect (Direct Finals)	Fine Arts	Room 4
2:30 PM	Footloose (Elims)	Performing Arts	MPH
2:30 PM	For Better or For Verse (Direct Final)	Literary Arts	Room 1
3:00 PM	Street football (2 nd Elims)	Informals	Informals Court
3:30 PM	J.A.M. (Elims)	Literary Arts	AV Front/Back
3:00 PM	Yesteryears Retold (Direct Finals)	Literary Arts	Room 2
4:00 PM	Jukebox (Elims)	Performing Arts	Bhabha Hall
4:00 PM	Mr and Ms K (Round-2)	Informals	AV Hall

DAY-4 FRIDAY

13TH SEPTEMBER

TIME	EVENT	TEAM	VENUE
1:00 PM	The Twist (Direct Final)	Performing Arts	Bhabha Hall
1:30 PM	Endgame (Direct Finals)	Fine Arts	Room 30
2:00 PM	Ultimate Cook Off (Finals)	Informals	Room 19/20
2:30 PM	Word Wars (Direct Finals)	Literary Arts	AV Front/ Back
3:00 PM	Slam Dunk (2 nd Elims)	Informals	Informals Court
3:00 PM	Battle of The Best (Direct Finals)	Performing Arts	MPH
4:00 PM	Spin to Win (Direct Final)	Performing Arts	Bhabha Hall
4:30 PM	Futurtisements (Direct Final)	Literary Arts	Convention Center
5:30 PM	Open Mic Night (Direct Finals)	Informals	AV Hall

DAY-5 SATURDAY

14TH SEPTEMBER

TIME	EVENT	CATEGORY	VENUE
8:00 AM	Jukebox (Finals)	Performing Arts	Bhabha Hall
8:00 AM	Street Football (Finals)	Informals	Informals Court
9:30 AM	Kolloquim (Direct Final)	Literary Arts	Convention Center
9:30 AM	Paint a Tale (Direct Finals)	Fine Arts And Literary Arts	Room 4 and 2
10:00 AM	Dus Ka Tees (Direct Finals)	Performing Arts	Bhabha Hall
10:00 AM	LAK (Outstation)	Literary Arts	Room 30
12:00 PM	Khel Kabaddi (Direct Finals)	Informals	Informals Court
12:30 PM	Equipped to Quip (Finals)	Performing Arts	Bhabha Hall
12:30 PM	Footloose (Finals)	Performing Arts	MPH

TIME	EVENT	TEAM	VENUE
1:00 PM	Befriend Your Enemy (Direct Final)	Fine Arts	Room 4
1:00 PM	Let's Talk Business (Elims)	Informals	Room 30
2:00 PM	Dramebaaz (Direct Finals)	Performing Arts	Bhabha Hall
3:00 PM	J.A.M. (Outstation Elims)	Literary Arts	AV Front/Back
3:30 PM	Back To The Street (Direct Finals)	Informals	MPH
4:00 PM	Pitch Slapped (Direct Finals)	Informals	AV Hall
5:30 PM	J.A.M. (Finals)	Literary Arts	Bhabha Hall

DAY-6 SUNDAY

15TH SEPTEMBER

TIME	EVENT	CATEGORY	VENUE
8:00 AM	The Times, They're a Changing (Direct Final)	Performing Arts	Bhabha Hall
8:00 AM	Cinematic Orchestra (Finals)	Performing Arts	AV Hall
8:00 AM	Project K (Finals)	Informals And Fine Arts	Room 30
8:00 AM	Slam Dunk (Finals)	Informals	Informals Court
8:00 AM	Twist Till You Drop (Elims)	Informals	MPH
9:00 AM	LAK (Finals)	Literary Arts	Room 15
10:00 AM	Let's Talk Buisness (Finals)	Informals	AV Front/Back
11:00 AM	Zara Nach Ke Dikha (Finals)	Performing Arts	Bhabha Hall

TIME	EVENT	CATEGORY	VENUE
12:30 PM	Project K (Finals)	Informals And Fine Arts	Bhabha Hall
12:45 PM	Twist Till You Drop (Finals)	Informals	Informals Court
1:30 PM	Junkyard Music (Direct Final)	Informals	MPH
3:30 PM	The Character Roast (Direct Final)	Literary Arts	AV Front/Back
4:00 PM	Mr and Ms K (Finals)	Informals	MPH
4:30 PM	Electrocuted (Finals)	Performing Arts	Bhabha Hall
5:30 PM	What Are Words Worth?	Literary Arts	Convention Centre

RULES



GENERAL RULES

1. The main days of Kaleidoscope are the 14th and the 15th of September, 2019.
2. Eliminations will be held from the 9th of September'19.
3. All colleges must register their contingent with Team Despatch first.
4. Each participating college is required to be represented by one Contingent Leader and three Assistant Contingent Leaders.
5. Contingent lists are required to be submitted by the 1st of September, 2019.
6. An incomplete contingent list will not be accepted.
7. Participants who wish to participate in events, but not as a part of their college contingent, can pre-register as Non-Contingent Entries (N.C.E.s).
8. O.T.S.Es and N.C.E.s are allowed for specific events depending on the number of participants already registered. N.C.E.s will get preference over O.T.S.Es but not over college contingents.
9. Ex-students from the past 3 years can take part in the events as O.T.S.Es or N.C.E.s unless mentioned otherwise.
10. On the main day of the festival the participants are requested to:
 - Register 1 hour before the event is scheduled to begin.
 - Be present at the venue 15 minutes before their event is scheduled to begin.
11. Main desk registration will stop 20 minutes prior to the event. If a participant is late due to an emergency, inform

Team Despatch or Event teams respectively.

12. There will be (-2) negative marking if a participant does not register on time.

13. No extra time will be provided.

14. Vulgarity of any form will lead to instant disqualification and negative marking for the college.

15. Participants are not allowed to wear their respective college T-shirts during the festival.

16. All participants must collect their certificates within a week, after the end of the festival.

17. Plagiarism may lead to disqualification/negative marking.

18. No phone calls will be entertained after 10:30pm. All are requested to direct queries to the Team email IDs.

19. The decisions of the Executive Coordinator on all festival matters are final and binding.

SECURITY RULES

1. All participants must carry their College ID to gain entry on elim days. College Fee Receipts with government ID proofs will also be valid.
2. For an ID card to be valid, it must be attested or must have the respective Principal's signature on it.
3. Government ID cards must be carried to gain entry to the festival.
4. Non-participants will not be allowed to enter on the elimination days.
5. On the final days, entry for the following will be on the basis of:
 - Non Participants - College ID card,
 - Participants and NPAs - Proof of Participation (P.O.P) slips and ID card
 - CL and ACL- Badges and ID cards.
6. Entry for everyone (participants, guests, sponsors, press and judges) will be from the main gate on all days of Kaleidoscope.
7. The Peddar Road gate is the only exit.
8. Only CLs can exit from the main gate.
9. Promiscuous or vulgar behaviour of any sort will not be tolerated.
11. Any participant who has lost his/her ID card must be accompanied by the CL of the respective college.

12. Entry to all Bhabha Hall events is on first come, first serve basis.

13. The following items will not be allowed on campus.

They will be permanently confiscated:

- a) Loose cigarettes, cigars or any other forms of tobacco
- b) Narcotics and alcohol
- c) Syringes and medicine (allowed only with prescription)
- d) Matchboxes
- e) Lighters
- f) Broken make up

These items will be confiscated (they must be reclaimed on the same day from the Exit Gate):

- a) Perfumes, deodorants and other flammable objects
- b) Sharp objects (pocket-knife, etc)

14. All CLs are requested to submit the prop list on the dates mentioned by the event teams.

15. Entry for Kaleidoscope will shut at 7 p.m. sharp on all days.

16. Each college is responsible for their own props.

Participants are requested not to leave any props behind.

17. Dress Code:

a) All participants, sports or otherwise must carry a change of clothes should their costume/uniform lie above knee-length and subsequently change if they wish to roam on campus.

b) Any non-participant wearing shorts or dresses shorter than knee length will not be allowed on campus.

18. Verbal abuse and name-calling of a threatening manner will not be tolerated.

19. No trucks, only small tempos for props are to be brought on campus. A Security Coordinator must be informed at least half an hour before. No parking allowed at all - once the props are unloaded, the tempo will have to leave the premises. No Double-Parking outside the Main Gate.

TECHNICAL RULES

1. Events will start exactly on schedule with/without the participating colleges. The technical team will not cater to any last-minute requirements.
2. CDs and USBs are permitted and should be submitted during technical registration. These should be properly labelled. No mp3 players, laptops or mobile phones will be allowed.
3. Technical and stage requirements to be given during the event registration, post main-registration.
4. Sound check and the checking of the CDs/ USB will happen simultaneously during event registration.
5. Every CD and USB should have at least 2 backups that have been checked. The technical team will not be responsible for any glitches in the sound format or CD/USB not being recognized.
6. The CD/ USB should contain only one song in the mp3 format.
7. There will be no curtain call during the eliminations round.
8. All colleges should have at least 2 NPAs to cue lights and sounds in the events where they are required. In the absence of an NPA, responsibility of any glitches shall solely be the participating team's.
9. Participants will be held responsible for the loss or damage of their own equipment.

SCORING RULES

SR.NO	RULES	POINTS
1.	For participating in any event.	1
2.	For qualifying for the finals of any event.	2
3.	For pre-registering for an elimination event and not attending .	-2
4.	For qualifying for the finals and not attending	-2
5.	For winning a solo event:	
	First place	10
	Second place	6
	Third place	4
6.	For winning a group event:	
	First place	20
	Second place	15
	Third place	10
7.	For winning Mister and Miss Kaleidoscope:	
	First place	40
	Second place	30
	Third place	20
8.	For attending a workshop	3

Other Rules:

1. Teams will receive negative points (DQ) for any vulgarity. The final decision about DQ rests with the event teams.
2. For a collaboration event, scores from the two or more parts of an event (if any) organised by the different event teams will be totalled to decide the winners. Then, the points will be equally distributed and given under the two event team categories. For example, in Poetry in Motion, if the team secures 1st position, then they get a total of 20 points, 10 points will be given under LA head and 10 points under PA head.
3. Any number of substitutions will be allowed without a penalty, during eliminations and direct finals.
4. After qualifying for the finals (in an elims + final events), any substitution made to the elim team will be given a penalty of 2 points per participant.
5. An individual cannot register twice for an event, even as part of two separate teams.
6. Outstation colleges compete separately for a single Kaleidoscope outstation trophy.
7. Outstation colleges need not clear the elimination rounds of some events. They will be granted direct entry into the finals.
8. If an outstation college decides to compete in the elimination rounds, they will be considered as a local college and compete for the main Kaleidoscope trophy.

EVENTS



LITERARY ARTS

General Rules:

1. There should be no talking to other participants once the event has begun.
2. No food will be allowed at the venue. Participants will be allowed to drink water if they have carried their own.
3. Vulgarity and profane language of any form will lead to disqualification.
4. Participants will not be allowed to use their cell phones without prior permission.
5. Participants will not be allowed to leave the venue once the event has begun.
6. The rules of all events have been set by Team Literary Arts and they are final and binding.
7. O.T.S.E.s are allowed for all our events.
8. Participants must strictly stick to the prescribed word limit for all writing events.
9. Teams will be negatively marked for any plagiarised content.

1. J.A.M. (Just a Minute)

Three simple letters fill every person at Kaleidoscope with excitement. Why, you ask? Because these three letters mean neither sticky food nor a sticky situation; they stand for Just A Minute - the ultimate battle of wits, teamed with numerous puns and innuendos. Each round has a different set of rules based on the discretion of the JAM Master, whose decision will be final and binding.

Opponents can interrupt one another on the basis of the rules given to them. The only requirement- your wittiest, weirdest and wackiest people to battle it out at one of Literary Arts' biggest and most popular events!

Rules:

- 1.Rounds: Prelims, Final
- 2.Number of Participants: 1
- 3.All decisions taken by the JAM Master are final and binding.

2. What's The Scene?

We invite you to a story-writing event like no other! Based on a staged scene, participants will be given an hour and a half to write a fiction piece interpreting the same. When the time is up, the participants will be led to another room depicting a completely different scene to finish their story. A strong link must be forged between the two scenes, both of which should be incorporated into a complete, seamless story. So, what's your scene?

Rules:

Rounds: Direct Final

1. Number of Participants: 2
2. Time: 3 hours
3. Word limit: 1000 words (maximum)

3. L.A.K.-Kontinuum

To carry out trials on a select few and see if they are space ready, their basic knowledge about the universe will set them apart. The first elimination round is a simple, 2-hour long questionnaire that tests just how much you know about missions into space or the habitability of Mars. The questions will center around the historical and present day space explorations and landmarks in discovery. All 4 participants will solve this MCQ questionnaire together. Round two will test your knowledge on movies based in the future. This round is made up of a thrilling water balloon fight/treasure-hunt around campus with each clue based on the movies set in the future. These lead up to both, an answer, and a location. Participants will have to run around, looking for the right keyword (the answer to the riddle) at the right location on campus. Once they find the right one, they'll have to report back to the centre that will be set up on campus to get their next clue. But they'd have to be careful if they don't want to be fooled by decoys and lose precious time! Go crazy, stay smart.

Rules:

Rounds: Prelim (Written quiz)

2. Final (Treasure hunt/water balloon fight)

3. Number of Participants: 4

4. Participants will be negatively marked for throwing water balloons on anybody or anything apart from their opponents.

4. Kolloquium

This is a once-in-a-lifetime opportunity to be a part of an esteemed panel discussion. Each person is assigned a prominent identity - politician, entertainer, social worker, businessman, common man, etc. - but no one else will know who you are. This panel will come together under one roof to discuss and debate on a controversial issue.

The better the embodiment of the character, the stronger the argument will sound! Qualifiers from each panel will then enter the second round and present a convincing monologue on a whacky topic. Winner of this round takes all! Are you ready to be in it to win it?

Rules:

1. Rounds:

- Round 1: 15 minutes per round
- Round 2: 5 minutes per participant

2. Participants: 4-5 participants for each round of discussion.

3. Topics and characters will be handed on the spot.

4. Criteria: language, content, relevance and clarity, role fulfilment, engagement with other panelists.
5. Participants will be given 10 minutes to do their research.

5. What Are Words Worth?

This year at Kaleidoscope, we bring back the classic, old-style, Slam Poetry, where participants can come up and read a piece of original poetry written by them in either English or Hindi. They are free to read a poem on any topic that they wish, keeping in mind the Kaleidoscope 'No Vulgarity rule'. Participants will be given 5 minutes to perform and will be judged on content, language, presentation, and other relevant criteria. Come on stage and get slamming!

Rules:

1. Rounds: Direct Final
2. Participants: 1
3. Time: 3 hours (5 minutes per participant)
4. Participants must pre-register and email us their entries on la.kscope@gmail.com by **5th September** as they will be checked for plagiarism.

6. Word Wars

Prove your spontaneity and coordination this relay writing event! In the first round, participants will be expected to write a story. The catch is, that they will do so without interacting with one another. The first line of the story will be written on a sheet of paper as a prompt. One member from each team will come forward and write a maximum of 4 lines on the provided sheet of paper. With the help of a total of 7 switches, teams have to finish their story, to move on to the second round. For the second round, a board game will be set up, which the participants will have to complete along with a set of challenges that will act as hurdles to diminish your chances of winning.

Rules:

- 1.Rounds: 2-part event
- 2.Participants: 2
- 3.Time: 45 minutes per part (scene)

7. For Better Or For Verse

120 minutes are all you have to give us a glimpse of the future! You'll get a topic of our choice, with two hours exactly to write us a poem based on a topic of our choice– create a version of the future one can step into, through your poem. Incorporate the creativity and literary techniques of your choice, let your imagination and emotions run loose on this one.

Rules:

- 1.Number of Participants: 1
- 2.Time: 2 hours

8. Paint A Tale

(This event is in collaboration with Team Fine Arts.)

Think you've got the exquisite skills to paint out a tale? Come test it for yourself in our event where you and a teammate get to flaunt everything from your artistic skills to your compatibility as a team!

A team of two delivers a story pictorially as well as using words within a set time on a given prompt. The prompt will be given to the artists who will use it to create a painting. This painting will then be delivered to the writers while having no contact with their teammate. The writers are then supposed to write a story based on their partners art. They will be judged on traditional writing and painting criterion and assessed together. Do you think you can depict our future? Then come paint out the tale for us!

Rules:

1. Participants: 2 (1 artist, 1 writer)
2. TIME: 3 Hours for painting, 2 hours for writing
3. No profanity or vulgar language.
4. Word limit: 500-1500
5. Materials provided: canvas
6. Materials Required: acrylic paint

7. This is a canvas painting (FA) + descriptive writing event (LA) and would be divided into two parts. Scores would thus be based on performance in respective segments.

9. Conspiracy with a K

Can you plot a conspiracy? This event welcomes flat-earthers and other-worldly believers, for we have got the perfect set-up for you! You have the stage to put forth your most compelling arguments and back up the theory. A made-up conspiracy will be given to you as a prompt on the spot, with 30 minutes in hand to prepare your proposition. You will have 2-4 minutes to make back up your theory in front of an audience after which a minute will be given to the audience to dissect your theory and for you to vehemently defend it. Can you convince to conspire?

Rules:

1. Participant: 1
2. Round: Direct final
3. Time: 30 minutes prep & 2-4 minutes extempore.
4. A4 size sheet given to participants for note making. Pointers will be taken away after prep time and returned before they go onstage.
5. A maximum of 3 photos can be used to support your argument for the prompt conspiracy. These photos must be emailed to a coordinator, only during prep time.
6. No plagiarism of content or concepts.
7. No vulgarity.

10. Yesteryears Retold

Ever wished that all the fables you heard during your childhood had a more gripping and interesting plot; or perhaps an unexpected climax? Well, here's your chance to rewrite literature!

Each participant will be asked to pick a chit. On each chit will be the name of a familiar old tale/fable we've all read about, along with a genre that is completely different from the original genre of the story. Participants will then be asked to rewrite that story in the aforementioned antipodal genre. Let your imagination go wild, and let your favorite childhood characters go on crazy, unexpected journeys.

Rules :

1. Rounds : Direct final
2. Number of participants : 1
3. Time : 15 minutes prep/research time + 1 hour writing time.
4. Word limit 500-1500.

11. The Character Roast

This is an event like no other! It's time for science fiction heroes to let down their guards in a battle of wits. Each participant will be granted a character from a list that will be shared beforehand, and all they have to do is dress up as the character and get ready to indulge in a healthy, yet spicy onstage comedy roast! So, do you think you've got what it takes to handle the heat?

Rules:

1. Number of participants: 1
2. Each participant gets 3 mins to perform their piece.
3. Rounds: 2 (One Elim round)
4. No vulgarity, usage of slang terms, personal attacks or commentary on appearance.
5. No plagiarism and repetition of jokes.

12. Futurtisements

Ever encountered an everyday problem and wished they'd make a gadget for it in the future? Either something out of Black Mirror or Doraemon's pocket? Well, the wait has ended! In this new addition to the Literary Arts events, participants will draw chits for a particular silly problem. After which, they will then get 15 minutes to come up with an advertisement. This advertisement must be witty while still being able to convince you to spend money!

Rules:

1. Participants: 2
2. Time: 15 minutes for preparation, 2-5 minutes for the advertisement.
3. No vulgarity.
4. No plagiarism.

13. Re-Verse

A global internet phenomenon, Blackout Poetry has attained prominence not just because of the visual appeal, but also because of the creative ingenuity that comes from taking something existing and creating a whole new work of art from it. This year, Blackout Poetry comes to Kaleidoscope for the first time. In keeping with the theme, participants will get an extract from a futuristic novel, and will have to black out words to create a poem that flows continuously. So get your markers out and start creating.

Rules:

1. Number of Participants : 1
2. Time given: 45 minutes
3. Not more than three consecutive words can be selected at a time.
4. Aesthetic value is a criterion (including doodles)

14. Bluff Master

Let your creativity, reasoning skills and logical thinking run wild as your ingenuity, and your ability to bluff successfully, is tested. An obscure word will be given to each team, and the team has to invent a definition for the word given. Similarly, the summary of an uncommon movie will be given, and the team has to come up with a title for the given movie. All of the definitions and titles given by the different teams will be displayed on a screen, along with the correct definition as per the dictionary and the correct movie title, and each team will then have to choose the one they think is correct out of all of the alternatives. If a team selects the correct answer, they get 5 points. If they select another team's false, made up answer, then the other team gets 5 points. The team with the maximum number of points in the end wins in this exciting game.

Rules:

1. Rounds - Final Round, consisting of 15 rounds in total - 8 rounds for word definition and 7 rounds for movie titles.
2. Number of participants - 2
3. Timing - 3 minutes for making up the definition/movie title, and 1 minute for selecting the correct answer from the screen.
4. Use of a phone/internet is strictly prohibited.

15. Poetry In Motion

(This event is in collaboration with Team Performing Arts.)

Ever heard a poem so fluid, so articulate that you could imagine the words dancing in front of you? If you pair that with the smooth motions of a dancer as they glide across the stage, the emotions shaping into not one, but two forms of art and turning into expression - the outcome can be quite mesmerizing.

This is what Kscope brings to you as teams PA and LA come together and form a medley of two of the arguably most impactful art forms - poetry and dance. While 1 person scribbles down and then voices their thoughts and feelings, 2 others express and put them into motion with dance. For this year's theme, we would like you to explore child abuse and violence against children.

Rules:

1. The poetry must be original. Plagiarism will lead to negative marking.
2. The poem must be submitted to Team LA via email before the event itself.
-The last date of submission is the **5th of September**, failing to submit the poem will lead to cancellation of the registration.
3. The poem can be in English or Hindi.
4. The dance form should mainly be contemporary style or hip hop
5. Total team members: 3-4; NPAs: 1-2.

6. One team member must recite the poetry while 2 team members perform the dance.
7. If live music is required, one team member can accompany the dance with instrumental live music; no extra points will be rewarded for live music.
8. Pre-recorded instrumental music must be submitted beforehand.
9. The maximum time limit is 7 minutes.
10. This is a pre-registered event, teams are required to send in their registrations by the given date.
11. OTSEs are not allowed for this event.
12. Any vulgar or inappropriate language or dance steps will lead to disqualification.
13. The costumes must not be above the knees and no spaghetti tops will be allowed.

FINE ARTS

General Rules:

1. Paints, paint brushes and basic tools required must be brought by the participants.
2. Sub-themes of all the events will be revealed at the event venue right before the event starts.
3. Participants will be provided with a canvas + newspapers. Any untidiness or damage of property would result in deduction of 1 point.
4. Use of oil paints is strictly prohibited.
5. Participants are expected to be at the event venue 15 minutes prior to the event.

1. Voice Notes

Paint out your feelings while listening to music and get out of your mundane life into a world full of possibilities. Where themed music plays at regular intervals.

Rules:

1. Number of participants- 1
2. Time duration- 3 hours
3. Materials provided - canvas
4. Materials required - acrylic paint
5. Colour scheme - neon paints only
6. This is a canvas painting event.

2. Real-lies

'precious patterns

filled my eyes

the bone-white reverie

of an exploding sun'

Come show us how it's best done!

Rules:

1. Number of participants : 2 [1 photographer ; 1 model]
2. Time duration: 5 hours
3. Materials required- DSLR, SLR or digital camera. No phone cameras allowed.
4. Materials provided: surprise prop.
5. It is mandatory to use the prop provided.
6. This is a photography event

3. Endgame

Unleash the future, spill the past,

smear reality

and dust into fiction.

Rules:

1. Number of participants- 1
2. Time duration- 3 hours
3. Materials required - watercolours
4. Materials provided- cartridge sheet
5. Colour scheme - pastel pallet (cool shades only)
6. This is a watercolour painting event

4. Befriend Your Enemy

Can we sit with you?
Let us into your circle,
We aren't that bad after all!

Rules:

1. Number of Participants: 2 (1 Model, 1 Artist)
2. Time: 3 hours
3. Materials required: Paint.
4. Material provided: surprise props will be provided, which must be incorporated in the event.
5. This is a face painting event.

5. Edward Knifehands

Have you been too blunt lately? Looking for an outlet?
Well, here's your time to shine.
Come prepared to be sharp, edgy, and creative.

Rules:

1. Number of Participants: 1
2. Time: 3 hours
3. Materials required: acrylic paint, pallet knives (must be mentioned in prop list)
4. Material provided: canvas.
5. This is a textured art (knife painting) event.

6. In Retrospect

Being caught off guard,
not knowing what to do,
in retrospect,
moments as such are
very few;
in retrospect,
not knowing what to say,
moments as such
hardly come one's way.

Rules:

1. Number of participants : 1
2. Time: 3 hours
3. Bring your own laptop that is sufficiently charged for 3 hours of graphic designing.
4. This is a graphic designing event.

7. Project K

(This event is in collaboration with Team Informals.)

The future is here. The future is now.
Fashion must keep changing, is the vow.
Gala, shows, dresses and gowns,
just as magnificent as royal crowns.
Without conforming to size or gender;
to ingenuity and originality, you must surrender.
The inspiration behind each sketch
must bring to life the designs it can fetch.
In the Future Tense of Project K,
shine bright like a diamond through the runway.

Rules:

1. No. of designers: 2 (maximum)
2. No. of models: 1 (maximum)
3. This event consists of two rounds. The first round requires the designers to sketch an outfit and the second round requires the model to walk the ramp in the outfit designed.
4. In the first round, sketches of the design have to be completed and submitted within the allotted time of two hours.
5. Major alterations in the design of the outfit can't be made after the sketch has been submitted in round 1.
6. All designers must be present for round 1. No replacement of designers will be permitted.
7. The total time to create the outfit in Round 2 is four hours.

8. Outfit should not be shorter than knee length. Models are to wear slips/vests and tights/cycling shorts under the designed outfit.
9. Each model may walk the ramp for a maximum of three minutes. The allotted time for presentation could also include a short description of the design by a compere or the designer at the discretion of the participants.
10. Video/Audio should be brought in the form of CDs (2 extra CDs and a pen drive is suggested as back-up).
11. Props can be used only if made in the time given for putting together the outfit.
12. Vulgarity of any sort will result in negative marking at the discretion of Team Informals and Team Fine Arts.

8. What's the Tee?

Who says the future has to be bleak?

Pessimists be damned!

Let's paint our apparel, like we would paint our futures,
full of

colours that would shine like metallic on black.

Rules:

1. Number of participants- 1
2. Time- 2 hours
3. Materials provided- 1 tee shirt
4. Colour scheme - metallic paints

PERFORMING ARTS

General Rules:

1. OTSEs and NCEs are allowed for events unless specified that they are not, in the specific event description. They must participate in Eliminations before Finals, unless the event is a Direct Final.
2. Pre-recorded music- with/without lyrics may be permitted as per the event requisites, please read all event descriptions carefully.
3. Non-Performing Artists (NPA) may or may not perform voice-overs, unless specified in rules of specific events.
4. No pre-recorded music is allowed for band events.
5. Negative marking (-1 for each of the categories separately) will be enforced if:
 - i. Participants exceed the time limit which would result in the curtains being drawn and/or the microphones and lights being switched off.
 - ii. Participants do not adhere to the theme.
 - iii. Obscene/vulgar **gestures** are a part of your performance.
 - iv. If vulgar **movements** are used.
 - v. If vulgar and/or foul **language** is used or its use is suggested in any way
 - vi. If inappropriate **costumes** are worn.The final decision for negative marking rests with the Head of Team PA.

6. Participants should submit a CD with their track for their respective event beforehand to Team Technicals. Please keep two back-up CDs and one pen drive with your own laptop in case the CDs do not work.
7. Registration for all events will take place 2 hours before the event begins, however, for Electrocutted, registrations will take place 2.5 hours prior.
8. All scripts and song lyrics must be emailed to pa.kscope@gmail.com by the **5th of September**, 2019. The team will not review any scripts and song lyrics post the given date. Participants will be liable for negative marking in case of inappropriate content.
9. A limited number of performances will be allowed. Pre-registered college contingents will get preference over NCEs and OTSEs. Moreover, NCEs will get preference over OTSEs.
10. The decisions of the judges and the Executive Committee are final and binding.
11. Ex-students will only be permitted in Electrocutted, Jukebox and Spin to Win, given that they graduated in the last 3 years.
12. For any clarifications about the events and their sub themes, no calls or messages to the Head of Team PA will be entertained after 10:30 pm. Kindly try to get in touch with them only via the team email ID.
13. CLSs, ACLs and NPAs and participants aren't allowed backstage without their POPs.

1. Footloose

Marching with pride, finally out of the shadows, advancing into a life of expression and freedom.

Capture their journey, their trials and tribulations.

Breaking from their shackles, one victory at a time.

Get on the stage and show us your best moves. Add a minute of voguing (a form of dance popularised by the LGBT community also seen in Madonna's "Vogue", 1990) to celebrate an all-inclusive society in our future.

Rules:

1. This is a western dance event.
2. Participants: 4-6; NPA: 2
3. Time limit: 4-6 minutes
4. There will be two rounds to this event: Eliminations and Final
5. Props are allowed
6. No voice-overs are allowed
7. The performance must include 1 minute of voguing
8. Only pre-recorded soundtracks are allowed
9. OTSEs and NCEs will be allowed for this event, provided they have appeared for the eliminations.
10. All genres of dance from the West are permitted.

2. Nrityanjali

To what do we owe our future? To what does it amount if it weren't for our past?

Come, join us in welcoming the future tense by commemorating our timeless, most beloved Indian Classical Dance.

Explore with us the 9 rasas.

- 1.Sringaram
- 2.Hasyam
- 3.Raudram
- 4.Karunyam
- 5.Shanta
- 6.Bibhatsam
- 7.Bhayanakam
- 8.Viram
- 9.Adbhutam

Rules:

1. This is an Indian Classical Dance event.
2. Participants- 1- 2, NPA-2.
3. Time limit- 4 to 6 minutes.
4. A minimum of 3 emotions out of the nine specified above, must be incorporated in the event.
5. Only pure classical music will be allowed as the main background track. Bollywood and semi classical tracks are not allowed.
6. This event is a DIRECT FINAL.
7. OTSEs and NCEs will be allowed for this event.

3. Zara Nachke Dikha

From Above& Beyond's 'Sun& Moon' to Alesso vs One Republic's 'If I lose myself', EDM has continued to mesmerise crowds. And this Kaleidoscope, it is your job to fit in at least 40 seconds of an electronic track(s) to your music.

Bring out your desi Bollywood dancer and shimmy like Shammi to your favourite Bollywood songs with a flash of EDM.

Rules:

1. This is a Bollywood group dance event.
2. Participants: 8-10; NPA: 2.
3. Time:4-6 minutes.
4. Mandatory usage of EDM/Electronic Dance Music for at least 40 seconds. The EDM track used may not be a remix of a Bollywood song, and must solely be an EDM track.
5. The dance style must remain Bollywood.
6. There will be two rounds in this event: Eliminations and Finals
7. Props are allowed for this event.
8. Only pre-recorded music is allowed for this event.
9. Performance on item songs and any vulgar dance moves will result in disqualification.
10. OTSE's and NCE's will be allowed for this event, provided that they have appeared for the Elimination round.

4. The Times, They're a Changing

'I hope we raise those, who only shout out in joy and not yell for help'.

Join us this Kscope as we dance for a cause! Use your creativity to portray the relevant issue of child abuse. Through the mode of contemporary dance, come together to raise awareness and fight for child rights, for a better tomorrow.

Rules:

1. This is a contemporary dance event
2. Participants: 6-8; NPA:2.
3. Time Limit: 4-6 minutes.
4. Bollywood music is not allowed.
5. Bollywood dance and item numbers are not allowed.
6. Props are allowed.
7. Pre-recorded music is compulsory.
8. Only instrumental music is allowed.
9. No voice-overs are allowed.
10. This event is a DIRECT FINAL.
11. OTSE's are not allowed for this event, NCE's may register with Despatch to appear for the event.

5. Battle of the Best

The stage is set,
You're in the limelight.
It's time to make jaws drop,
With one final fight.
So break a leg and feel the beat,
Be slaves to the rhythm and tap your feet!

In Future Tense brings to you the ultimate dance battle to flaunt your moves. Are you ready to compete with the best?

List of Songs:

1. French Montana - Unforgettable
2. Dua Lipa - New Rules
3. Darwin - Dessert
4. Camilla Cabello - Havana
5. DJ Snake - Taki Taki
6. DJ Snake - Turn Down For What
7. Bruno Mars - That's What I Like
8. Swae Lee - Guate mala
9. Axwell & Ingrosso - More Than You Know
10. Kieran Alleyne - Runnin' Low

Rules:

1. This is a Dance-Off event.
2. Each team will have to perform 3 sets of 30 seconds each of the songs given to them on the spot. The songs will be from the above list.

3. NPAs: 2 (who will sit at the sound desk with a PA coordinator)
4. There will be two teams (chosen randomly) on stage at a time . The teams will alternate to dance for intervals of 30 seconds
5. A song from the above list will be given to the team at the registration desk. The given song will be performed to.
6. This is a capped event i.e. when an even number of registrations (eg. 10) have been made, the registrations desk will close.
7. Participants: 5-6.
8. Indecent/vulgar steps and costumes will lead to negative marking
9. This event is a DIRECT FINAL.
10. No OTSEs and NCEs will be allowed for this event.

6. Spin to Win

From the roaring Hulk Smash,
To the iconic "I am Iron Man" finger snap.
From Zero Gravity in Inception,
To Cooper, Murph and the 5th Dimension.
From Neo's bullet dodge in the Matrix,
To Johnny's insane human torch tricks.

The sci-fi world has witnessed some of the most significant moments that will always be remembered for decades to come. This year at Kscope, drop your best beats by adding your own mixes to the soundtracks of these iconic movies. May the force be with you!

List of Movies -

1. The Avengers
2. The Matrix
3. Interstellar
4. Fantastic Four
5. Jurassic Park
6. Star Wars
7. Avatar
8. Inception

Rules:

1. This is a DJ event.
2. Participants: 1, NPA: 1.
3. Time limit: 10-12 minutes (including prep time).
4. Pre-recorded mixes are not allowed.
5. Console will be provided.
6. The participants may or may not get a singer along.
7. A minimum of 2 soundtracks must be included in the set, a list of which must be submitted by the 6th.
8. +2 for originality.
9. OTSEs and NCEs are allowed for this event.
10. This event is a DIRECT FINAL.

7. Equipped to Quip

The clock is ticking,
The seconds are passing by.
Get ready to tune your pitch,
Your voice is your battle cry.
Sweep the audience off their feet,
For this riff-off will keep you at the edge of your seat.

Buckle up for Kscope's very own riff-off, where spontaneity meets symphony. Slow and steady wins the race? Beware of your pace.

Rules:

1. This is a riff-off.
2. Number of participants: a team of 4-6.
3. +2 will be awarded for having a beat-boxer or an acapella singer in your group.
4. +2 will be awarded if your team is the first to begin.
5. Each round will begin with the declaration of a theme. Buzzers will be used to pass the turn from one team to the other.
6. The sub-themes for each round will be related to our main theme: In Future Tense.
7. Adhering to the sub-theme is mandatory. Non adherence will result in elimination from the particular round and this would also imply that the team is out of all consecutive rounds for that sub-theme.
8. Singing up to one minute owing to the failure of other teams to come up with a song will give you +2.

9. Singing in each round will give you +1.
10. There will be a total of 3-5 rounds.
11. Overall scoring will be segregated on the basis of creativity and performance.
12. The decision of the host regarding turn of as well as the marks awarded will remain final.
13. This is a DIRECT FINAL.
14. OTSEs and NCEs are allowed.

8. Jukebox

It's time to add a burst of music to the rhythms of Kscope! Mesmerise the audience with the multi cultural hues of Rajasthani folk, melodious Carnatic music, Rabindrasangeet and many more!

We invite you to sing your beloved songs once again but with a desi twist this time. Whether it's Punjabi tadka, or Bengali mishti- take your pick! Add your favourite, captivating regional tunes to evergreen Hindi hits!

Rules:

1. This is a Hindi singing event.
2. Participants- 1-2.
3. Time limit- 3-5 minutes.
4. The performers may or may not have an accompanist playing an instrument. The accompanist may or may not be the NPA.
5. Only instrumental tracks are allowed in pre-recorded/ background music. It must not contain any lyrics.

6. 30 seconds of a song in any Indian regional language has to be incorporated into the performance.
7. The lyrics of the original song must not be altered; the composition may alter.
8. Mashups are allowed.
9. The event will be in two rounds- Eliminations and Finals.

9. Electrocuted

“I tried so hard, and got so far
But in the end, it doesn’t even matter”

From being a childhood favourite, to helping us pull through hard times, whilst influencing an entire generation and only more to come.

With Chester Bennington shaping the future for us, this Kscope, we gather to pay tribute to the evergreen, Linkin Park.

Rules:

1. This is a band event
2. Participants- 5-8; NPA- 2
3. Time limit - 10-15 minutes (including prep time)
4. A minimum of 2 Linkin Park songs must be included in the set.
5. There will be an elimination round and then a final round
6. The elims and final performances may or may not be different
7. Overdrive and distortion is allowed

8. OTSEs and NCEs are allowed for this event, provided they have appeared for elims.
9. Pre-recorded music is not allowed.

10. Cinematic Orchestra

Enjoying good weather, on a cozy balcony with Prateek Kuhad's Cold/Mess playing in the background is enough to warm our hearts. This Kaleidoscope, we bring to you an assortment of upcoming Indie singers/bands and their English melodies.

List of songs

1. Oh love -Prateek Kuhad
2. Cold / Mess -Prateek Kuhad
3. 100 words -Prateek Kuhad
4. With You / For You -Prateek Kuhad
5. Make it happen -Tejas Menon
6. Wine -Tejas Menon
7. Ocean -Anuv Jain
8. Ghost -Parekh& Singh
9. Let me out, let me go -Awkward Bong

Rules:

1. This is an English singing event.
2. Participants: 1-2; NPA: 2.
3. Time Limit: 3-5 minutes.
4. Participants need to use a minimum of 1 song from the above mentioned list. If you wish to use other songs, please cross check with us by e-mailing on pa.kscope@gmail.com by 5th September.

5. The performers may or may not have an accompanist playing an instrument, this accompanist may or may not be the NPA.
6. Only instrumental tracks are allowed in pre-recorded music.
7. The background track must not contain any lyrics; no voice overs are allowed either.
8. Mash-ups are allowed.
9. There will be an Elimination round and then the Final round.
10. If the participant/participants proceed to the final round, they must perform a different song than that from the elimination round. This song may or may not be from the list. If you are using another song, please submit it beforehand and have it approved.
11. OTSE's and NCE's will be allowed for this event, provided that they have appeared for the Elimination round.

11. Dramebaaz

Is the future bleak or are we progressing?
Will we still be a third world country or will we take centre stage in global politics?
Are we a democracy with free and fair elections?
If so, will we remain one?

Politics in a nation like ours will always be full of controversy and varying narratives owing to our diversity. Unleash mayhem in parliament or in a studio of a news channel with a little humour or a lot of satire.

Rules:

1. This is a Hinglish Drama event.
2. Time- 5-7 minutes.
3. Participants-6-8, NPA-2.
4. Scripts must be submitted before **5th of September**
5. Incorporate anything- humour, irony or satire.
6. Voice overs are allowed.
7. Only instrumental tracks are allowed.
8. Props are permitted.
9. This event is a DIRECT FINAL.
10. OTSEs are not allowed in this event. NCEs may register beforehand with Despatch for this event.
11. Strictly no vulgar actions, dialogues or costumes will be permitted. Negative marking will be given for the same.

12. The Twist

Society is evolving. And so are people. But what about dissent?

What about the age old bifurcation of haves and have nots- class?

Will our world be the same?

Or something different altogether?

Will the working class rise?

The choice is in your hands. You get to decide if the bourgeoisie and proletariat continue their usual struggle Or battle against something else altogether.

Show us your interpretation of Class in a society that you perceive for the future.

Rules:

1. This is an English Drama event and must have serious undertones to it.
2. Participants: 6- 8, NPA-2.
3. Time limit- 4-6 minutes.
4. Pre-recorded music is compulsory.
5. Voice overs are allowed in this event.
6. Only instrumental tracks are allowed.
7. Props are permitted.
8. This event is a DIRECT FINAL.
9. OTSEs are not allowed to participate in this event.
10. NCEs can register with Despatch beforehand.
11. Names of places and people can be changed.

13. Dus ka Tees

Avengers assemble! Thanos has summoned his army to destroy Earth, Dr. Strange has arrived with other sorcerers to fight him. At last, Thanos has managed to retrieve the infinity gauntlet. As he is about to snap his fingers to wipe out half the population of the universe, he sees someone entering the battle scene. Re-invent the scene using your imagination to propose an alternative ending. The battle has now reached its Endgame. Snap.

Rules:

1. Participants: 6-10; NPA: 2
2. Time: 6-8 minutes
3. Scripts need to be submitted by the **5th of September**.
4. This is a Hinglish comedy drama event
5. Compulsory characters(choose any 3 from the given list)
 - Marilyn Monroe
 - Hansa from Khichdi
 - Basanti from Sholay
 - Baburao Ganpatrao Apte from Hera Pheri
 - Son Pari
 - Murad from Gully Boy
6. Pre- recorded music and effects are allowed
7. Voice overs are allowed
8. Props are allowed
9. This event is a DIRECT FINAL
10. OTSEs are not allowed
11. NCEs can participate in this event provided they have registered with Despatch first and comply with the submission.
12. Strictly no vulgar actions, dialogues or costumes will be permitted. Negative marking will be given for the same.

INFORMALS

1. Back To The Streets

Get on your feet, sweep us off of ours.
Showcase your graceful dancing powers.
Attempt to emote and lift your grooves,
The future must be depicted through your moves.
Make use of exemplary street forms,
With a message, good enough to stir storms.
Synthesize and synchronize with your crew,
Mesmerize the audience with everything new.
Pump up those sneakers, pick out your best beats.
This battle of dance will take you back to the streets!

Rules:

1. This is strictly a street dance event.
2. Number of Participants: 8 – 15
3. Duration of each performance: 5 – 7 minutes
4. The event consists of one round. Participants must depict technology either, as a boon or a bane through their performance.
5. Vulgarity of any sort, in terms of choice of songs, props, costumes or gestures will be penalized.
6. No part of the costume may be removed during the course of the performance.
7. A list of props as well as choice of music must be emailed to **informals.kscope@gmail.com** by **5th September, 2019.**

2. Comic Kaun?

Laughter is indeed the best medicine,
The mere apple holds no comparison.
This is your chance to serve the community,
Tickle your funny bone, don't miss this opportunity.
Use your imagination to your wit's extent,
Humour is the theme of this event.
Hasan Minhaj, Russell Petters, Kanan Gill,
are no competition to your winning will.
Comic Kaun awaits your golden punchline,
Charm the onlookers with jokes, divine.

Rules:

1. This is a stand-up comedy event that will be held in 2 rounds.
2. Number of Participants: 2 per college (One male, one female. However, if the college is not a co-education college, the college may send 2 participants from the same category).
3. Time Limit: 5 minutes. First light will be shown at the end of the fourth minute and the second light will be shown at the end of the fifth minute.
4. Kindly note that participants will be penalized for exceeding the time limit.
5. Participants will be penalized for the inappropriate/abusive language at the judge's discretion.
6. For the first round, participants must perform a personal piece. Details of the second round will be disclosed on qualifying the first round.

3. Junkyard Music

Music is immortalized in your memory,
Pick up what you like to build your musical armoury.
It's not just about piano pieces and guitar solos,
Rattle buckets, cans, boxes and music follows.
With the help of no instrument or amps,
Use junk and your heart to
revamp acoustic, mere beats or rock and roll,
Ensure the medium is just your soul.
To no single genre will you have to adhere,
This is pure Junkyard Music, be sincere!

Rules:

1. This is a band event.
2. Maximum Participants : 2 -7. One band per college with a maximum of 2 Non-Performing Artists.
3. Time Limit – 5-10 minutes
4. The event consists of one round and winners will be declared at the end of the round.
5. In this event, participants must create music using instruments made out of household junk such as boxes, cans, plates, etc.
6. Participants will be given a coconut shell that they need to incorporate in their performance.
7. No conventional instruments can be used. However, drum sticks are permitted.
8. The use of pre-recorded music in a performance is strictly prohibited.

9. The event is open to all students as well as ex-students who have graduated from a particular college in the last 3 years.

4. Let's Talk Business

In an era where the business world is revolutionary and dynamic,

Progress in the future must be panoramic.

With exceptional innovation, execution and promotion,

Any product can be revolutionized suit the solution.

While comprehending your consumers is key,

Your creativity will set you free.

Equipped with modern day tools such as AI & VR,

No milestone is too far.

There cannot be any force stronger, The future tense is yours to conquer.

Rules:

1. This event is a simulation of a market research experiment.

2. Each college can send in only one team of two members.

3. The event will be conducted in two rounds. The first round is an elimination round while the second round is the final round.

4. Details of both the rounds will be disclosed on the day of the event.

5. Participants must dress in either, semi-formal or formal attire.

6. The use of internet, by the participants, during the course of the contest is strictly prohibited.
7. Any attempt to violate the rules will result in direct disqualification of the concerned participants.

5. Mr and Ms Kaleidoscope

A personality contest like no other,
Scouting for talent beyond and further.
A platform to showcase what sets you apart,
show off your intellect, soul & heart.
A rare opportunity, a test of the finest.
A title envied by many, claimed by the highest.
The three rounds will have you at your wit's end,
Unique from the others, your performance must transcend.
Woo the crowds with all you got, let the magic set in.
Mr. & Ms. Kaleidoscope is your stage, let the games begin.

Rules:

1. This is a personality contest held in 3 rounds.
2. Each college is permitted to send only one participant per category; male and female. However, if a college is not a co-education college, then it may send 2 participants in the same category.
3. This event is not open to past winners. However, runners-up can participate in the event.
4. For the first round, participants must present a talent.
5. Details of Round II & III will be revealed once the participant has qualified the first round.

6. No form of vulgarity in terms gesture, language or otherwise will be tolerated in any performance. Participants will be given negative marks for such behaviour.

6. Open Mic Night

Where categories are broad and limitless,
Spread joy, excitement or social awareness.
The gates are open for your flooded thoughts,
Take to the stage, flaunt all the talent you got.
Singing, dancing, poetry or story-telling,
Whatever you choose, it must be compelling.
Come one, come all,
We guarantee that you will have a ball.
Whatever speaks your soul, there's no wrong or right.
We want to hear about it, it's Open Mic Night!

Rules:

1. This is purely an entertainment and talent event.
2. It is a non-competitive event. However, participation points will be awarded.
3. Participants may perform under the following categories:
 - Dance
 - Music (Bands are not permitted)
 - Poetry
 - Others (To be specified during registration)
4. Stand Up Comedy Acts will not be permitted under this event.



5. Each performance must not exceed 5 minutes. Performances with instruments will get an additional 5 minutes for set up.
6. Kindly note that participants will receive negative marking for exceeding the time limit.
7. The event consists of one round and winners will be declared at the end of the round.
8. The event is open to all students as well as ex-students who have passed out of a particular college in the past 3 years.

7. Pitch Slapped

Let's follow Acapella through time,
From Gospel Music to The Pentatonix, it's been a climb.
The journey it undertook to transform,
Will make you realise it's unlike any other art form.
From Billie Jean to the Yodelling Walmart Boy,
Here's your chance to spread the joy.
Come sway with us while we glance at its endless possibilities,
It's as exuberant and exhilarating as the festivities. With twists and turns, every instant is wrapped.
Prepare yourselves or be Pitch slapped.

Rules:

1. This is strictly an Acapella event. This event consists of 2 rounds.
2. Number of Participants: 7-12 Members.
3. Time Limit: 3-7 minutes.
4. The use of musical instruments during a performance is prohibited.
5. In the first round, participants must create a medley of Hollywood and Bollywood songs from three different decades. There must be a minimum of one Hollywood song and one Bollywood song.
6. The details of the second round will be disclosed on qualifying the first round.
7. Pitch pipes will not be provided at the venue.
8. The event is open to all students as well as ex-students who have graduated from a particular college in the past 3 years.
9. Please note that the list of songs to be performed in Round I must be emailed to **informals.kscope@gmail.com** by **5th September, 2019**.



8. Twist Till You Drop

Picture this: A life size twister mat.

Just one pro-tip, don't fall flat.

Each colour represents a different task,

The answers are evident, no questions to ask.

With your partner, you must coordinate.

Mind the clock, time does not wait.

A test of your intellect and physique,

Each clue brings forth something unique.

To emerge victorious, you must not stop.

Push yourselves and twist till you drop.

Rules:

1. This is a life-size twister competition.

2. Number of Participants: 2 per college. Participants must work in pairs. One participant will play Twister while the other completes the tasks.

3. This is a time bound event consisting of two rounds.

Details of the second round will be disclosed on qualifying the first round.

4. In the case of foul play or violation of rules, the decision of Team Informals will be final and binding.

5. The event is open to all students as well as ex-students who have graduated from a particular college in the last 3 years.

9. The Ultimate Cook Off

Bring out your pans and chef's white,
Hold on to your lids tight,
Measure each portion with excessive precision,
Present your dishes just the way you'd envision.
The eco-system must be kept in mind,
There are better alternatives you can find.
Bring forth your finest gastronomic skill,
To withstand the uncertain future's frill.
Every morsel must burst with flavour,
It's your dish, you want the judge to savour.

Rules:

1. This cooking event consists of two rounds.
2. Each college can send a maximum of one participant. This event is not open to ex-students.
3. For the first round, participants are required to create bite sized party food. They are also required to submit the recipe for the same.
4. The total time allotted to write the recipe is 20 minutes while the total cooking time for both the rounds is one hour.
5. Details of the second round will be disclosed to the participants who clear the first round.
6. Ingredients for both rounds must be brought by the participants.
7. No pre-cooked foods are permitted.
8. The facilities of an oven, microwave, refrigerator and a gas stove will be made available for participants.

9. Cutlery, utensils and other necessary items must be brought by participants.
10. The list of requirements and ingredients being used for Round I must be emailed to informals.kscope@gmail.com by **5th September, 2019**.

Sports Rules:

1. Each college is permitted to send a maximum of one team per category; male and female. However, if a college is not a co-education college, then it may send 2 teams in the same category.
2. Registration at the Main Desk (Marble Stairs) must be completed an hour before the event begins on the first day.
3. Registration at the Venue Desk (Informals Court) must be completed 30 minutes before the allotted time of the match.
4. Players who register on the first day must play the entire tournament. Replacements are not permitted.
5. No foul language or indecent behaviour will be tolerated.
6. The college or festival is not responsible for the misplacement of personal items.
7. The college or festival is not responsible for any injury to any player during the course of the tournament, however, first aid will be provided to any player in need.
8. All team members should be dressed in appropriate sportswear.
9. Waist belts are not permitted.

10. Players participating in any sports event will not be permitted to wear college jerseys or jerseys revealing their identity.
11. Time slots will be provided on a first come first serve basis. No changes will be permitted.
12. In the case of a player being delayed, Team Informals will wait for 10 minutes before declaring a walk over.
13. All decisions made by the referee in agreement with Team Informals are final and binding.

10. Khel Kabaddi

Repeat the words. Cross the line. Return in time.

Fight the merciless clock's chime.

To ensure your team's mammoth victory,

Keep an eye on your opponent's trajectory.

In an instant, the game may change its course,

You must tackle, but with intelligent force.

Your strategy must be as quick as your feet,

Back to your own turf, you must retreat.

Put your head in the game, and eyes on the prize,

For Khel Kabaddi, deception is your device.

Rules:

1. Number of Participants: 5 + 2 Substitutes. All substitutes must play. However, a team can play without substitutes if they choose to do so.
2. Match Duration: 10 minutes per match. Each half consists of 5 minutes.
3. This is a 5 versus 5 kabaddi event.

4. The match will be played barefoot.
5. The referee will convey necessary technical details before the game to the contesting teams.
6. Please refer to the general rules for more details.

11. Street Football

The rolling ball won't wait for you,
Pull your sock, put on your shoe.
The winning title is yours to proclaim,
In victory, the board will reflect your name.
One ball. Two teams. Ten minutes to spare,
You must respect the game and play fair.
The word 'goal' is mere music to your ears,
Accompanied with resounding cheers.
Bring your football skills to the street,
Champion the impossible feat.

Rules:

1. This is a 3 versus 3 football event played on one half of a basketball court.
2. Number of Participants: 3 + 2 Substitutes. All substitutes must play. However, a team can play without substitutes if they so choose.
3. Match Duration: 10 minutes per match. Each half consists of 5 minutes.
4. Three corners result in a penalty. A penalty will be taken from the half line with an open goal. The player taking the penalty must use the back heel technique without looking at the goal to score.

5. Spiked shoes are not permitted.
6. Please refer to the general rules for more details.

12. Slam Dunk

Dribble, shoot, aim for the net.

An eye on the clock, the score's set.

Unleash your inner Michael Jordon,

Embrace the game with techniques, modern.

Pass as you go, avoid travelling with the ball,

Be attentive to your team mate's clamorous call.

Just 5 minutes in each half, time does fly by.

However, with the rules you must comply.

Bring your A-game to the court,

Slam dunk your way to the victory fort.

Rules:

1. This is a 3 versus 3 basketball event played on one half of a basketball court.
2. Number of Participants: 3 + 2 Substitutes. All substitutes must play. However, a team can play without substitutes if they so choose.
3. Match Duration: 10 minutes per match. Each half consists of 5 minutes.
4. Please refer to the general rules for more details.

KEY:

O.T.S.E- On The Spot Entry

N.C.E- Non Contingent Entry

N.P.A- Non Performing Assistant

P.O.P- Proof of Participation

Visit us at

www.thekaleidoscopefest.com

for more details.

FOR FURTHER DETAILS, CONTACT US:

EXECUTIVE COMMITTEE:

Aishwarya N.K. -

+91 95455 84185

Nalini Malaviya -

+91 70451 25273

Rachel Misquitta -

+91 87793 99037

Medhavi Chaturvedi-

+91 98693 32124

ec.kscope@gmail.com

MARKETING:

Namrata Bhattacharjee -

+91 98115 19179

Mariam Mashraki -

+91 95940 40619

kaleidoscope.sophia@gmail.com

P.R.:

Anoushka Shankar -

+91 77380 91009

pr.kscope@gmail.com

DESPATCH:

Steffi Cutler -

+91 79774 77825

despatch.sophiacollege@gmail.com

FINE ARTS:

Reann Pereira-

+91 77987 51263

Malvika Dixit-

+91 81698 74573

fineartkscope@gmail.com

LITERARY ARTS:

Ahana Pocha-

+91 98199 37183

la.kscope@gmail.com

PERFORMING ARTS:

Arushi Thapar-

+91 91582 60501

Madhumita Banerjee-

+91 93406 28365

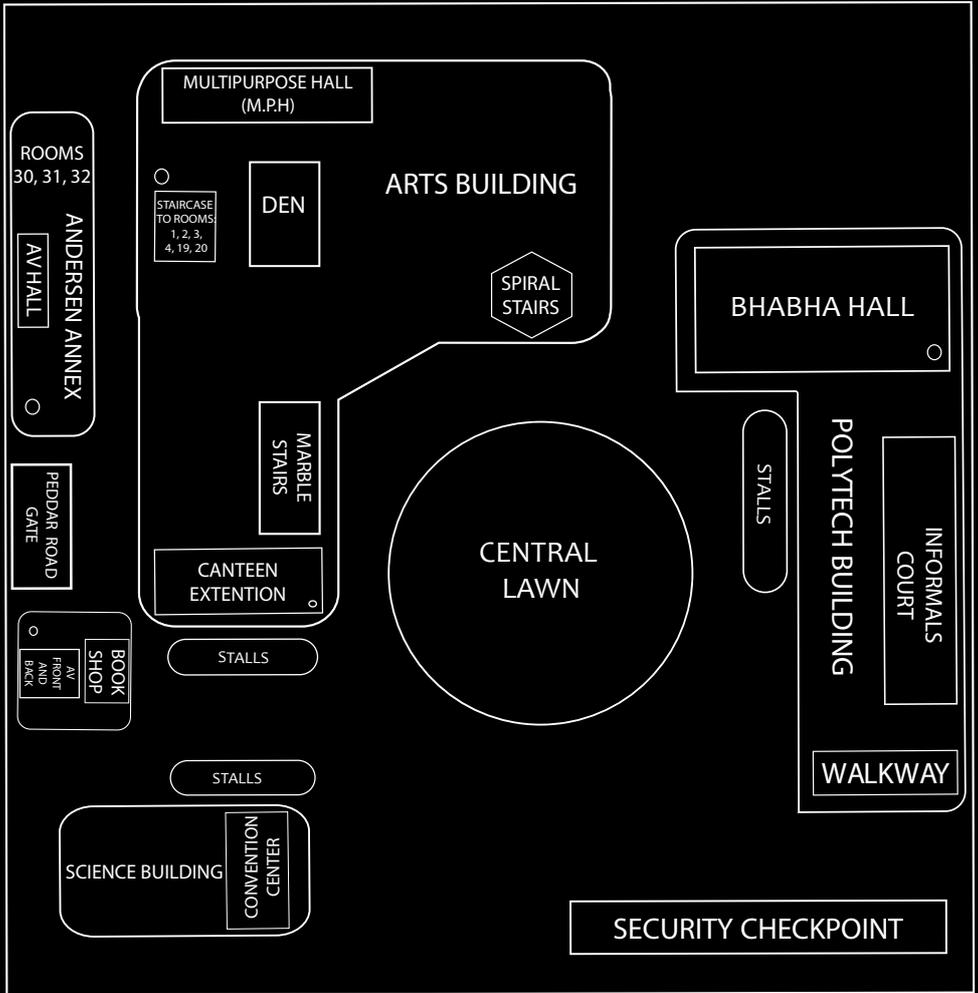
pa.kscope@gmail.com

INFORMALS:

Nivedita Kamath-

+91 99209 15757

informals.kscope@gmail.com



PEDDAR ROAD BUS STOP:

28, 33, 57, 83, 86, 88, 93, 155, A1, A2

BHULABHAI DESAI ROAD BUS STOP:

37, 39, 62, 63, 77, 80, 81, 132, 133, 151,

NEAREST RAILWAY (WESTERN) STATION:

Grant Road, Mumbai Central

KEY:

- WASHROOMS
- ◌ BUILDING

NOTES

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MADE BY TEAM CREATIVES!